



TECHGYAN - 2020

(A National Level Technical Symposium)

Date : 18.02.2020, Tuesday

DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING
ASCONICS' 2020

RULES AND REGULATIONS

General Instructions:

- ✓ All participants should bring their **college id card**.
- ✓ Anna University dress code must be followed. (T-shirts, Jeans Strictly not allowed)
- ✓ Each participant can register for at most 2 events in case of technical events and at most 1 event in case of non-technical event (We will not be held responsible for clashes in your schedule).
- ✓ **Judges decision will be final for all events.**
- ✓ All rules and regulations must be followed meticulously.
- ✓ Spot registration will be allowed till 9.30 AM
- ✓ Please switch off your mobiles while entering the college premises.

RULES FOR EVENTS

1.KAGOZ TRADITIO (PAPER PRESENTATION)

- ✓ Team @ **Two** participants
- ✓ Topics include but not limited to
 - Embedded systems
 - IOT/IOE
 - Recent trends in ECE
 - Medical electronics
 - Advance Wireless communication
 - RF Systems
 - IC Technology
 - Nano Technology
 - Recent Trends in Soc
 - Image processing
- ✓ Submission Guidelines
 - Submissions must include title, author's details, abstract, keywords and full paper should not exceed 6 pages including all tables and figures in the **IEEE format**
 - Selected participants should bring 2 hard copies of their paper and softcopy of presentation in .ppt format.
 - **7 minutes for presentation and 3 minutes for queries.**
 - The paper in .pdf or .doc format should be mailed to ece@sriramakrishna.ac.in
- ✓ Important Dates:
 - Last date for paper Submission : On or before **Feb 14, 2020**
 - Notification of paper acceptance : **Feb 15, 2020**

2.HUSTLE DEVICE (CIRCUIT DEBUGGING)

Contains Two Rounds

- Maximum two participants per team.
- Preliminary level consist of technical test. The teams which are qualified in a preliminary level only allowed for final round.
- Circuit will be given on the spot.15 Minutes for spotting the bug.

3.BRAIN RUMBLE (TECHNICAL QUIZ)

A team shall consist of maximum of THREE students.

1. The decision of the quiz-master will be final and will not be subjected to any change.
2. Participants shall not be allowed to use mobile or any other electronic instruments.
3. Questions shall be in the form of multiple choice, True / False statement, Visuals,Specific-answer question etc.
4. Audience shall not give any hints or clues to the competitors.

SCREENING / ELIMINATION ROUND:

1. Each team would be given a set of question paper containing 20 multiple choice objective type questions.
2. Time limit – 20 minutes.Only 6 Teams would be selected for final stage rounds.
3. In case of tie between 2 or more teams, further 5 questions would be asked for final selection.
4. The selected teams shall have to appear for the final round.

ROUND 1 : ON-STAGE ROUND

1. A question will be asked to a team and if they are unable to answer, it will be passed to the next team – Rounds
2. Each team would be asked 2 questions each.(Objective type or specific answer questions) , 10 marks for each correct answer.
3. If a team cannot answer the question, they can pass the question & then the question would be forwarded to the next team.
4. Answering time is only 20 seconds.Team discussion is allowed.

ROUND 2: TECHNICAL SYNDESI (TECHNICAL CONNECTION)

1. 10 marks for the correct answer and negative 5 marks for the wrong answer.Team discussion is allowed
2. If a team cannot answer the question, they can say pass for the next question.The question will not be forwarded to the next team.

ROUND 3 – LOGO IDENTICAL (LOGO IDENTIFICATION)

- 1.10 marks for the correct answer and negative 5 marks for the wrong answer.Time is limited to 30 seconds to answer the question
2. No passing is allowed to the next team.
3. Audience can answer subjected to Quiz master's request.